RESOURCES AND DEVELOPMENT COMMITTEE

Work Session with Division of Natural Resources and Navajo Environmental Protection Agency

Tuesday, November 30, 2021 9:00 a.m.

AGENDA

PRESIDING:	Rickie Nez, Chairperson Thomas Walker, Jr., Vice-Chairperson	Rickie Nez Thomas Walker, Jr. Kee Allen Begay Jr.	()
LOCATION:	Twin Arrows Casino Resort 22181 Resort Blvd. Flagstaff, Arizona 86004	Herman M. Daniels Mark A. Freeland Wilson C. Stewart, Jr.	()

- 1. Welcome; Roll Call; Invocation; and Introduction
- 2. Purpose of the Work Session: The Resources and Development Committee ("RDC") will be conducting a work session with Division of Natural Resources ("DNR") programs and Navajo Environmental Protection Agency ("EPA") for the One Stop Shop as it relates to the American Rescue Plan Act ("ARPA") Funds to assist the Navajo People in accordance to the October 14, 2021 ARPA update meeting.

3. Presentation/Discussions:

- a. Division of Natural Resources and EPA Presentation and Brief Overview on Current Processes for Rights-of-Way (ROW) for the Navajo Nation.
 - a. 164 Review Proposed Changes Discussion
 - Fish & Wildlife, Heritage & Historic Preservation Department, Minerals, EPA, Navajo Nation Land Department, General Land Development Department (Compliance Offices)
 - b. Office of Legislative Counsel Proposed Changes Discussion
 - c. RDC Approval Proposed Changes Discussion
 - d. Executive OPVP Approval Proposed Changes Discussion
- b. Division of Natural Resources and EPA Presentation and Brief Overview of Tribal Access Authorization (TAA) for the Navajo Nation.
 - a. 164 Review Proposed Changes Discussion

- i. Fish & Wildlife, Heritage & Historic Preservation Department, Minerals, EPA, Navajo Nation Land Department, General Land Development Department (Compliance Offices)
- b. Executive OPVP Approval Proposed Changes Discussion
- c. Discussion on ARPA Office for the One Stop Shop, Proposed Changes to be Done Administratively or through Legislation?
- 4. Questions/Recommendations/Follow-Up
- 5. Conclusion of Meeting and Adjournment